# Program

<table>
<thead>
<tr>
<th>Time</th>
<th>Session</th>
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</table>
| 1:00pm - 1:15pm | **Workshop introduction**  
Roland Cahen, Hui Ding,  
Christian Jacquemin, Diemo Schwarz |
| 1:15pm - 1:35pm | **Sound Level of Detail in Interactive Audio-  
graphic 3D Scenes**  
Diemo Schwarz, Roland Cahen, Christian  
Jacquemin and Hui Ding |
| 1:35pm - 1:55pm | **INScore An Environment for the Design of Live  
Music Scores**  
D. Fober, Y. Orlarey, and S. Letz |
| 1:55pm - 2:15pm | **The ‘Sonified Urban Masterplan’ (SUM): Towards  
a cross-modal compositional tool**  
Sara Adhitya and Mika Kuuskankare |
| 2:15pm - 2:30pm | **---------Break---------** |
| 2:30pm - 2:50pm | **Spatdif and Audio-graphic Scene Modelling**  
Jan Schacher |
| 2:50pm - 3:10pm | **Audio-graphic scene representation**  
Hui Ding |
| 3:10pm - 3:30pm | **Integration of Text and Music in Audio-graphic  
Performance Oli’s Dream**  
Jaroslaw Kapuscinski |
| 3:30pm - 4:00pm | **Round table discussion** |